
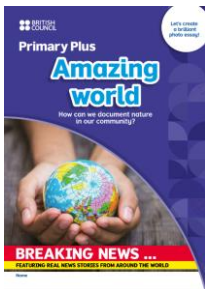
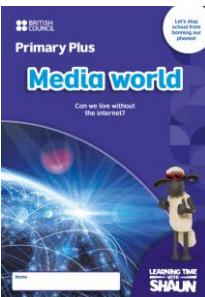


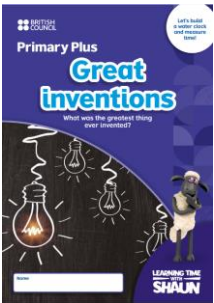
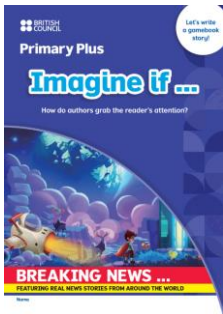
Primary Plus Level 5 - Syllabus

In this level, you will:

- develop core skills in collaboration and communication, creativity and imagination, digital literacy, critical thinking and problem solving, and citizenship.
- watch videos including *Shaun the Sheep* animations, *SKY For Your Info* (FYI) news programmes and a *BBC* travel video.
- read texts such as a tourist leaflet, a diary entry, a news article, an email, a story chapter, a poster, and app descriptions.
- listen to audio passages such as songs, poems, conversations, interviews, monologues, a panel discussion, and a training session.

Title & Theme	Learning aims	Tasks and Project	Language focus
1. Let's explore! To understand that exploring means being able to survive 	I'm learning how to describe an adventure. I'm learning how to talk about exploration. I'm learning how to stay calm in a difficult situation. I'm learning how to write about real events.	<ol style="list-style-type: none"> 1. Tell the class about a trip to explore a new area of jungle. 2. Role-play an interview with another explorer. 3. Role-play getting help from the emergency services for a balloon trip that goes wrong. 4. Write a travel diary for a trip you have made. Project: Make a solar oven that can cook marshmallows.	Equipment for exploring and being outdoors: <i>backpack, camping stove, compass, food and water, hiking boots, map, sleeping bag, tent, truck</i> Sequencing words: <i>I bought a good camera before we went on the trip.</i> <i>We took lots of photos while we were exploring.</i> <i>We uploaded our photos as soon as we arrived home.</i>

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2. Amazing world To describe nature around the world and in your neighbourhood 	I'm learning how to talk about amazing places. I'm learning how to give and ask for advice about visiting a national park. I'm learning how to talk about wildlife photography. I'm learning how to write about myself and where I live.	1. Present a plan for a documentary about an amazing place. 2. Role-play a guide talking to a visitor at a national park. 3. Choose the best photo for the <i>Wildlife Photographer of the Year</i> competition and give reasons for your choice. 4. Write a reply to the email from Lahcen in Morocco. Project: Plan a photo-essay about local nature for the <i>National Geographic</i> .	Natural features: <i>active volcano, dark cave, deep lake, icy glacier, sandy coast, thundering waterfall, vast desert, wild grassland, winding river</i> Functional language to make suggestions: <i>What about exploring a cave?</i> <i>Why don't we film an active volcano?</i> Functional language to respond to suggestions: <i>I don't want to do that.</i> <i>That's a great/terrible idea!</i>
3. Media world To understand how technology affects our lives 	I'm learning how to talk about online habits. I'm learning about healthy ways of using technology. I'm learning to describe how phones can be a problem. I'm learning to talk about how technology helps us.	1. Do a survey of your classmates' online habits. 2. Discuss the pros and cons of rules for using technology at home and debate which rule is the most important. 3. Do a role play where a shop assistant advises the farmer on apps to download. 4. Write a review of an app that you've used recently. Project: Give presentation to persuade a headteacher not to ban mobile phones at school.	Online habits: <i>chat (with friends), comment (on a video), do research (online), get (a message), like (a photo), play (games), reply (to a message), send (an email), watch (videos)</i> Frequency expressions: <i>How often do you chat with friends online?</i> <i>I chat to them online three or four times a day.</i> Reported speech: <i>She said she uses ...</i> <i>He said he likes ...</i>

Title & Theme	Learning aims	Tasks and Project	Language focus
4. Great inventions To understand inventions in the past and future 	I'm learning how to talk about great inventions. I'm learning how to give my opinion. I'm learning to think about how inventions can help others. I'm learning how to present an idea.	<ol style="list-style-type: none"> Find out about the history of a useful classroom object. Hold a class debate to decide on the best invention to go on an exhibition poster. Invent a pair of glasses that has a special feature. Pitch an idea for a new invention as part of your science club's 'invention convention'. Project: Write instructions on how to make a water clock for a webpage.	Materials: cardboard, cotton, glass, metal, paper, plastic, wood, wool Passives: <i>The phone was invented by Alexander Graham Bell.</i> <i>The first phone call was made on 10 March 1876.</i>
5. Imagine if... To understand different genres 	I'm learning how to make choices in tricky situations. I'm learning how to plan a story. I'm learning how to describe game characters. I'm learning how to make my sentences more interesting.	<ol style="list-style-type: none"> Invent some dangerous and exciting situations for a secret agent. Quiz your classmates about what they should do in each situation. Plan a story using a story arc and act out some scenes from your story. Turn your classmates into game characters. Design a team of game characters that work together. Write the second chapter of The Last Flight of Planet 05X. Project: Plan and write a choose your own adventure plan/map/workflow diagram.	Adverbs of manner and sequence: <i>slowly, quickly, suddenly, quietly, eerily, secretly, carefully</i> Zero conditional: <i>If there is no one inside, enter the room silently.</i> First conditional: <i>If you don't write down this information, you'll forget it.</i> <i>If you don't know where to go, you can flip a coin.</i>